means for assigning an object identifier to the object in the memory system, the object identifier including at least a simple name of the object and a home of the object;

means for displaying at least one representation of the object on the graphical user interface on the display of the computer system, each of the at least one representation of

5   the object including the simple name of the object; and

wherein if a home condition exists for one of the at least one representation of the object displayed on the graphical user interface, the representation of the one of the at least one representation of the object further includes the home of the object displayed on the graphical user interface, and if a home condition does not exist, the representation of

10   the one of the at least one representation of the object displayed on the graphical user interface does not include the home of the object.